

## Montana V1.0 Help

Montana is a fairly mindless but nevertheless addictive single pack patience game. A pack of cards is dealt, face up, in a 4x13 grid. The aces are then removed and the objective is to rearrange the cards so they form 2-K in the same suit from left to right.

The movement rules are very simple. You can only move a card into a hole if the card to the immediate left is one less in the same suit (e.g. the 10S next to the 9S). A two can be placed in any hole on the left hand side of the grid. No card can be placed to the right of a King.

To move a card, just click on it with the left mouse button. There's only one place it can go so the game will move the card there automatically (or beep at you if you try to cheat).

Each card is worth its face value (2-10) with Jacks worth 11, Queens worth 12 and Kings worth 13. A bonus may be awarded on finishing the game making the maximum possible score 500 points (and you can feel smugly superior if you make it that far, nothing else is going to happen). A high score table keeps track of your (and anyone else's) achievements.

You have two chances to re-deal all of the available cards (i.e. those not forming a suit sequence starting from 2 on the left hand side). These cards are gathered, shuffled, dealt and the aces removed.

That's it! A great game for filling the those little slack periods in the day (like from morning coffee to lunch).

[Montana Menu Commands](#)

[Game Features/Credits/Version History](#)

## Montana Menu Commands

Select the menu you are interested in:-

[Game Menu](#)

[Move Menu](#)

## Game Menu

- Give Up** Abort the current game and start a new one (wimp)
- Show High Scores** View the high score table. You can bask in the glow of previous victories or eradicate your feeble attempts for a clean sheet.
- Exit** Quit Montana and enter the real world.

## Move Menu

- Undo** Undo the last move. Montana has an (almost) infinite undo stack and so any move or series of moves can be undone.
- First Re-deal** Gather those available cards and give them a quick shuffle. Maybe this time you'll do better.
- Second Re-deal** Gather the cards a second time. Be careful, this is your last chance!

## Game "Features"/Credits/Version History

**Three Card Sizes** Will choose a card size depending on the window size. Currently, the three card sizes mean the whole table will fit in a window 320, 640 or 800 pixels across.

**Casual Court Cards** The smallest card set has all court cards in casual dress.

### Version History

**V1.0** Initial release

This program is shareware. If you've registered already then thank you. If not, details on how to register are available from the address below.

**Written by:** Ian Heath

**Address:** Clarity Systems Ltd  
P.O. Box 456  
Southampton  
SO17 1LP  
England

**Fax:** +44 1703 322416

**E-Mail:** 100016.1625@compuserve.com

© 1994 Clarity Systems Ltd

